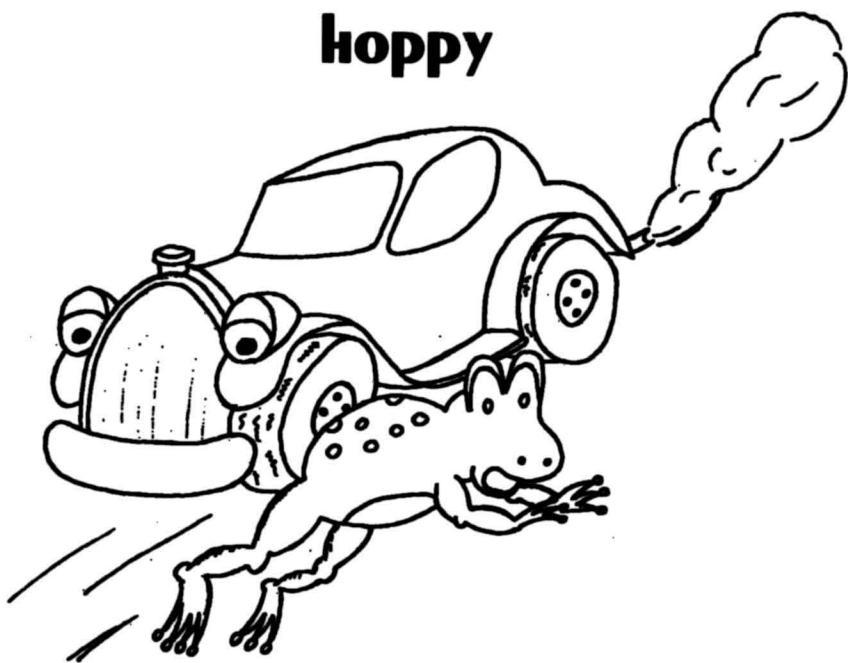


# hoppy



FOR TRS-80 I and III

**DUBOIS AND McNAMARA SOFTWARE**  
495 ELLIS, SUITE 356, SAN FRANCISCO, CA 94102-1996



**LOADING INSTRUCTIONS:—** TYPE SYSTEM THEN PRESS (ENTER)  
TYPE IN 'HG' THEN PRESS (ENTER)  
WHEN LOADING IS FINISHED AND THE  
'? PROMPT APPEARS, TYPE 'I' THEN  
PRESS (ENTER).  
(MODEL III USE LOW SPEED)

THE AIM OF THE GAME IS TO GET YOUR FROGS ACROSS THE BUSY HIGHWAY WITHOUT BEING SQUASHED. AFTER THAT THEY CROSS THE RIVER BY MEANS OF FLOATING LOGS AND TURTLES. THE FRAME IS OVER WHEN ALL FROGS ARE SAFELY ACROSS THE RIVER AND THE GAME IS OVER WHEN YOU HAVE LOST ALL YOUR FROGS.

## THE KEYS THAT CONTROL

**YOUR MOVEMENT ARE:—**

(LEFT ARROW)		
OR	=	JUMP LEFT
(COMMA KEY)		
(RIGHT ARROW)		
OR	=	JUMP RIGHT
(FULL STOP KEY)		
(UP ARROW)	=	JUMP UP
(DOWN ARROW)	=	JUMP DOWN

- FOR SOUND, PLUG THE RECORD JACK FROM THE COMPUTER INTO ANY MINI-AMPLIFIER.
- DISK VERSIONS KEEP A FILE OF THE ALL TIME 10 BEST SCORES WHICH WILL BE LOADED AS SOON AS THE GAME STARTS AND WILL BE UPDATED WHENEVER ANYONE BEATS ANY OF THE SCORES.
- FOR JOYSTICK CONTROL USE THE 'ALPHA JOYSTICK'.